



GREAT GOAL ROBBERY						
Team	Attempt 1	Attempt 2	Score for Honesty			
Team 1						
Team 2						
Team 3						
Team 4						
Team 5						
Team 6						
Team 7						
Team 8						

This game is scored according to how each team performs against the specified School Games value. You can award a score for each attempt, or simply give them an overall score. Keep maximum score the same as the number of participating teams, so if 8 teams, 8 points would be max.

SCHOOL GAMES VALUE:

Honesty with others and with yourself. Having the courage to do the right thing and what you know is right. Let the best person win, not the best cheat.







CATCH ME IF YOU CAN					
Team	Attempt 1	Attempt 2	Score for Determination		
Team 1					
Team 2					
Team 3					
Team 4					
Team 5					
Team 6					
Team 7					
Team 8					

This game is scored according to how each team performs against the specified School Games value. You can award a score for each attempt, or simply give them an overall score. Keep maximum score the same as the number of participating teams, so if 8 teams, 8 points would be max.

SCHOOL GAMES VALUE:

Determination is about the journey you go on to push yourself and achieve your dreams. Have the mental strength and selfdiscipline to overcome obstacle, commit to your goals and keep working every day to become the very best you can be. Don't hold back.







SHARKS & FISHES						
Team	Attempt 1	Attempt 2	Score for Self-Belief			
Team 1						
Team 2						
Team 3						
Team 4						
Team 5						
Team 6						
Team 7						
Team 8						

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SCHOOL GAMES VALUE:

You've got to believe to achieve. Have the self-belief and confidence to succeed and reach your personal best.







TEAM TREASURE CHEST					
Team	Attempt 1	Attempt 2	Final Score / Ranking		
Team 1					
Team 2					
Team 3					
Team 4					
Team 5					
Team 6					
Team 7					
Team 8					

A point is awarded for every ball added to the Treasure Chest within the allotted time.





GAIN BALL						
Team	Attempt 1	Attempt 2	Score for Passion			
Team 1						
Team 2						
Team 3						
Team 4						
Team 5						
Team 6						
Team 7						
Team 8						

This game is scored according to how each team performs against the specified School Games value. You can award a score for each attempt, or simply give them an overall score. Keep maximum score the same as the number of participating teams, so if 8 teams, 8 points would be max.

SCHOOL GAMES VALUE:

Giving it 100 percent. Putting your heart and soul into the game and never giving up. Passion makes you enter the race, and passion makes you finish it.







SKITTLES						
Team	Attempt 1	Attempt 2	Final Score / Ranking			
Team 1						
Team 2						
Team 3						
Team 4						
Team 5						
Team 6						
Team 7						
Team 8						

Points to be awarded for each time the player hits the skittle (one

point from closer scoring line, and two points from the further

scoring line), within the allotted time (e.g. two minutes)





RAPID FIRE						
Team	Attempt 1	Attempt 2	Final Score / Ranking			
Team 1						
Team 2						
Team 3						
Team 4						
Team 5						
Team 6						
Team 7						
Team 8						

Points can be awarded for each goal scored within the allotted time.





THE INTERCEPTOR						
Team	Attempt 1	Attempt 2	Score for Teamwork			
Team 1						
Team 2						
Team 3						
Team 4						
Team 5						
Team 6						
Team 7						
Team 8						

This game is scored according to how each team performs against the specified School Games value. You can award a score for each attempt, or simply give them an overall score. Keep maximum score the same as the number of participating teams, so if 8 teams, 8 points would be max.

SCHOOL GAMES VALUE:

Treating everyone equally, supporting each other and working together to achieve at your very best level. Celebrate each other's successes and be a positive team player







BOUNCE						
Team	Attempt 1	Attempt 2	Final Score / Ranking			
Team 1						
Team 2						
Team 3						
Team 4						
Team 5						
Team 6						
Team 7						
Team 8						

Points can be awarded for each time a player in the middle makes a pass and receives it back, within the allotted time. Players must count out load as they complete their passes.





JACK, QUEEN, KING					
Team	Attempt 1	Attempt 2	Score for Respect		
Team 1					
Team 2					
Team 3					
Team 4					
Team 5					
Team 6					
Team 7					
Team 8					

This game is scored according to how each team performs against the specified School Games value. You can award a score for each attempt, or simply give them an overall score. Keep maximum score the same as the number of participating teams, so if 8 teams, 8 points would be max.

SCHOOL GAMES VALUE:

Respect for the referee, for the opposition, for your team mates, for yourself and for the game. Accepting victory and defeat with grace, treating others politely and with understanding. Respect every day, in every sport and for everyone.







	SNAKES					
Team	Attempt 1	Attempt 2	Final Score / Ranking			
Team 1						
Team 2						
Team 3						
Team 4						
Team 5						
Team 6						
Team 7						
Team 8						

Score 10 points per goal and one point for every pass that is completed in the time.

(Option to have a large and a small goal so would then get 5 points if they get it through the larger gap and 10 through the smaller gap)





	FINAL SCORES										
	GREAT GOAL ROBBERY	CATCH ME IF YOU CAN	TEAM TREASURE HUNT	SHARKS & FISHES	GAIN BALL	SKITTLES	RAPID FIRE	THE INTERCEPTOR	BOUNCE	JACK, QUEEN, KING	SNAKES
Team 1											
Team 2											
Team 3											
Team 4											
Team 5											
Team 6											
Team 7											
Team 8											